Application or Docket Number PATENT APPLICATION FEE DETERMINATION RECORD 1070084 Effective October 1, 2003 **CLAIMS AS FILED - PART I** SMALL ENTITY OTHER THAN (Column 1) (Column 2) TYPE [OR SMALL ENTITY TOTAL CLAIMS RATE FEE **RATE** FEE **BASIC FEE** 385.00 BASIC FEE 770.00 NUMBER EXTRA **FOR** NUMBER FILED OR 7,6 TOTAL CHARGEABLE CLAIMS PP minus 20= X\$ 9= X\$18= OR INDEPENDENT CLAIMS minus 3 =X43= X86= OR Q MULTIPLE DEPENDENT CLAIM PRÉSENT +290= +145 =OR 840 * If the difference in column 1 is less than zero, enter "0" in column 2 TOTAL TOTAL OR **CLAIMS AS AMENDED - PART II** OTHER THAN **SMALL ENTITY** SMALL ENTITY OR (Column 3) (Column 1) (Column 2) HIGHEST CLAIMS ADDI-ADDI-4 REMAINING NUMBER **PRESENT** TIONAL **RATE** TIONAL RATE ENDMENT **AFTER PREVIOUSLY EXTRA** FEE FEE **AMENDMENT** PAID FOR Total Minus X\$ 9= X\$18= OR Minus Independent AME X86= X43 =OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145= OR TOTAL TOTAL OR ADDIT. FEE ADDIT, FEE (Column 1) (Column 2) (Column 3) CLAIMS HIGHEST ADDI-ADDI- α REMAINING NUMBER **PRESENT** RATE TIONAL RATE TIONAL **PREVIOUSLY** NDMENT **AFTER EXTRA FEE** FEE AMENDMENT PAID FOR Total Minus X\$18= X\$ 9= OR Ш Minus Independent = X43 =X86= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290<u>÷</u> +145= OR TOTAL TOTAL OR ADDIT. FEE ADDIT. FEE (Column 3) (Column 1) (Column 2) CLAIMS HIGHEST ADDI-ADDI-REMAINING NUMBER **PRESENT** TIONAL RATE TIONAL **PREVIOUSLY** RATE **AMENDMENT AFTER EXTRA AMENDMENT** PAID FOR FEE FEE Minus Total X\$ 9= X\$18= OR Independent Minus X43= X86= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +145= +290= OR * If the entry in column 1 is less than the entry in column 2, write "0" in column 3. TOTAL TOTAL OR ** If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20." ADDIT. FEE ADDIT, FEE ***If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3." The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.